

Interdisciplinary Sculpture

The student work below reflects sculpture and interdisciplinary curriculum that includes stages of skill building, research, planning, prototyping, final fabrication, and critique.

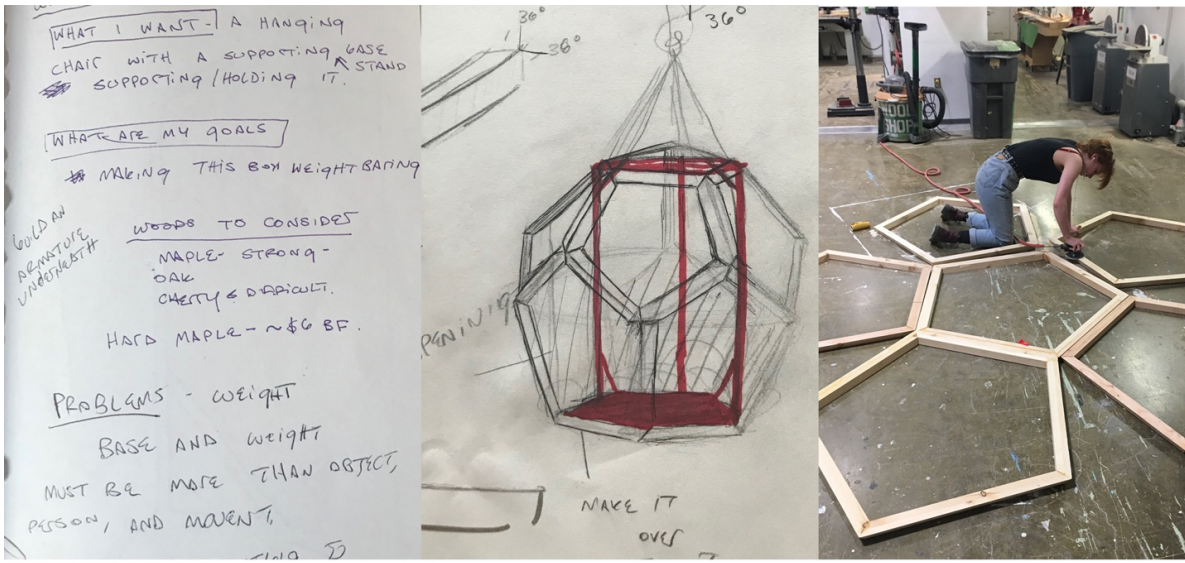
Skill-building and micro lessons take flexible forms. Flipped processes where students create intuitively and then reflects on that process, or short group assignments to experience collaborative fabrication are some examples. Skill building gives a foundation for similar knowledge, familiarity with options, and confidence.

The project order changes depending on the learning goals of each Project Based Learning assignment balanced with each student's individual approach to creatively problem solving their original idea. While one student may begin with heavy research another student may begin with 3D application sketches and prints, all students are encouraged to trust their own experiences and creativity as a starting point for making.

As a professional artist, I believe in an Experiential Learning approach that most closely reflects a higher education experiences and a professional studio process. Professional practices such research, documentation, archiving, and exhibiting are also interwoven throughout my curriculum.

Field Trip to a local lumber yard following class discussion and video examples on selecting wood and alternative sources.





Planning

Sketch

Building



A student designed an “impossible” hanging chair requiring complex angles and joining methods. The student realized they could not complete their original design within the deadline and we problem solved through reworking parts into a new project. This is an example of how students learn processes of prototyping, problem solving, and emotional maturing during setbacks.

Budget	
Fabric	\$30+shipping
Wood	\$21.48
Notions	Estimated 4\$
Potential Mistakes	\$20
Total	75.48

Planned Schedule:

Mon 4/9: acquire fabric, plan how much wood needed and construction plans

Wed 4/11: Already have purchased wood and begin construction of form through weekend

Mon 4/16: Problem-solve form, Continuing construction

Wed 4/18

Add padding/fabric and adjust body cavity

Mon 4/23 Hopefully have object to completion

Inspiration:

Paul Osborne

Olga the Headless Woman

Illusion Systems Vol 1-4

New Techniques:

Building an upholstered chair frame

Weight bearing object construction

Upholstery

Plan:

My plan is to take notes on Paul Osborne's illusion systems and develop an illusion based off of ones I've seen with no direction of execution.

I want to create a false chair, where the torso of the person fits within a back compartment, and looks as if only the legs are sitting at the seat. Maybe through this I can explore a piece of furniture as a garment, and what classifies as a body within a space.

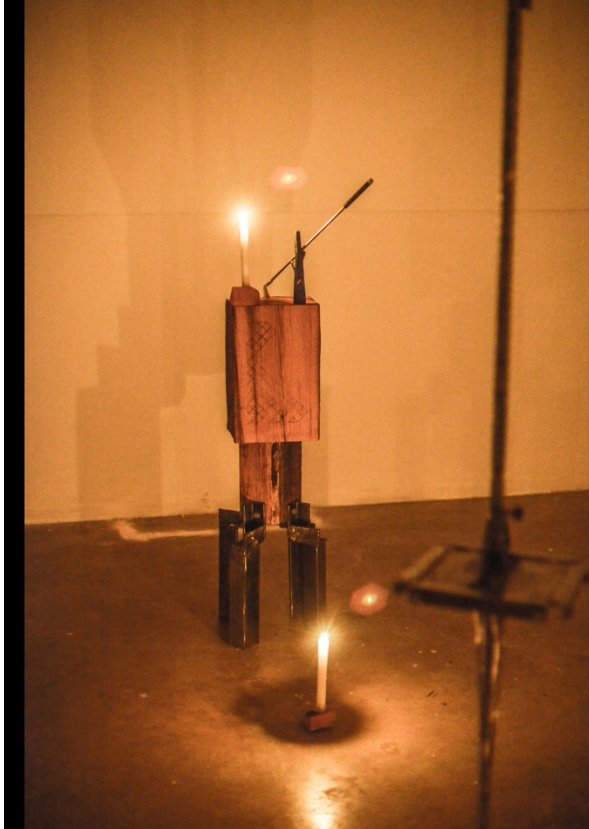


This student's project shows the research, budget, and planning expectations for a final project.

Additional sculpture and interactive installation work below.











This student's interest in chocolate as a medium lead to instructor supported trial and error research into applicable painting techniques as a wood stain followed with framing and presentation considerations.

